VULPIX
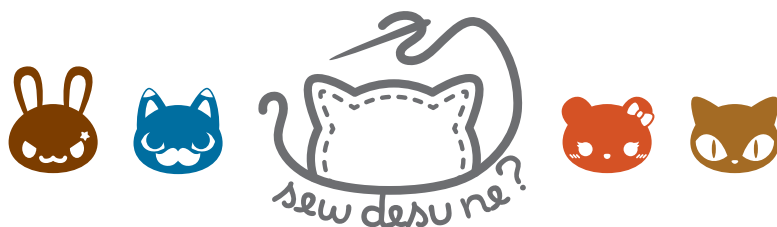## PLUSH

VULPIX PLUSH

This pint-sized Vulpix is a must for any Pokemon fan! It has a chubby body similar to my previous Pikachu plush and features fluffy hair and the unmistakable fan tail!
In the pattern you'll find templates for both the original (Kanto) Vulpix with swirled tail and hair as well as the Alolan ice Vulpix with fluffy tail and hair.

DIFFICULTY:

■ ■ ■ ■ ■ ☐ ☐ ☐ ☐ ☐

The most difficult part is in sewing the legs, which involves a good bit of curved sewing. If you take it one section at a time following the directions, you'll have more success.
Also, there is a lot of hand sewing in both the arms and feet. You'll find the original (Kanto) Vulpix takes much longer due to the 6 tails and 2-part hair, while the Alola Vulpix is a little faster with just 1 hair and tail piece.

SKILLS USED:

- Fusible web applique
- Curved sewing
- Basting
- Darts
- Ladder stitch
- Sewing small pieces
- Matching notches and points

MAKES:

One plush: about 6" tall, 4½" wide, and 5" long.

Or make a non-canon Galarian Vulpix with the Alolan templates and Galarian Ponyta colors!

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materials & tools:

- ¼ yd. of fabric for main body
- ⅛ yd. of fabric for accent arms/feet
- **FOR KANTO VULPIX:** 6" x 6" of cream fabric for belly and ⅛ yd. of rust fabric for hair and tail
- 4" x 4" piece of brown or navy applique fabric (flannel, felt, fleece, cotton, etc.) for eyes and inner ears
- 2" x 2" piece of light brown or blue applique fabric for eye highlights
- 2" x 2" piece of white applique fabric for eye shines
- 2" x 2" piece of black applique fabric for nose and mouth
- 7" x 7" piece of light or heavy duty fusible web
- **FOR ALOLA VULPIX:** 4" x 5" of light blue applique fabric and fusible web for hair & tail accents
- sewing thread to match main fabric and applique fabrics
- poly-fil stuffing
- basic sewing tools (sewing machine, scissors, iron, needles, pins, fabric marker, seam ripper)

faux fur

minky

cuddle fleece

micro fleece

anti-pill fleece
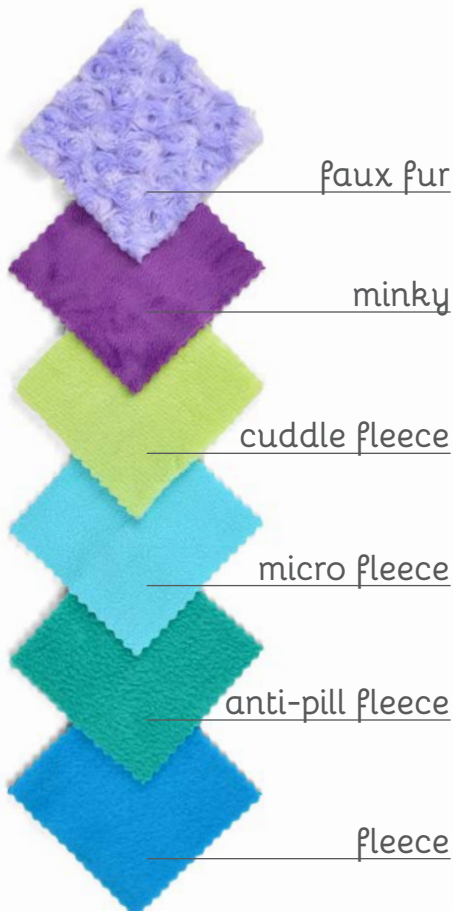
fleece

SUGGESTED FABRICS:

Plush, stretchy fabrics such as fleece or minky are suggested. The variations of fleece and minky mentioned to the left would work well, but really any plushy fabric with a bit of stretch on the crosswise grain would be well-suited.

Stretch fabrics like **FLEECE** or **MINKY** will create a more squat, round shape when stuffed.

Non-stretchy fabrics, like **FELT** or **COTTON**, won't stretch when stuffed so the resulting plush will look elongated as shown.
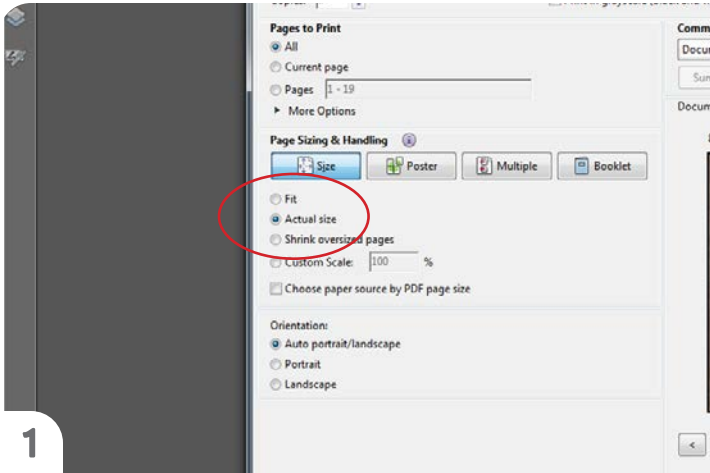
**MINKY**   **VS.**   **FELT**

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printing the pattern:

To print the pattern, set your computer to print **PAGES 24-27.** If you're unfamiliar with printing and assembling a .pdf pattern, read the steps below.

At the print dialog box, check the box that says print at "Actual Size" or 100%. Any other selection (such as "Fit to page") will distort the pattern so it's slightly larger or smaller and we don't want that.
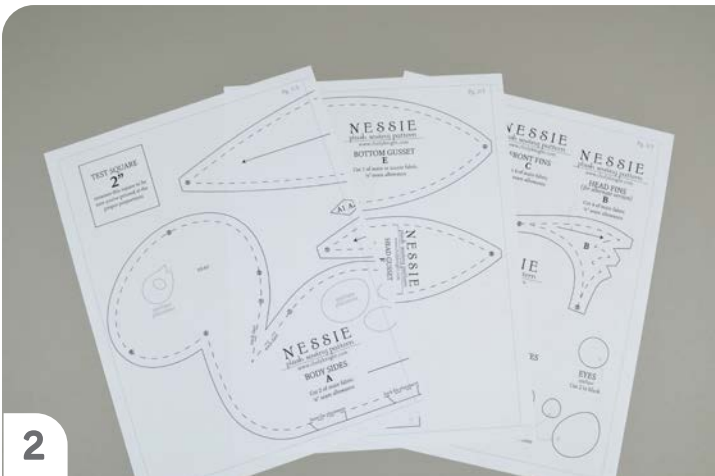
Print the pages needed for the file. You might have one or more. Either way, be sure you have the full collection by noting the page numbers in the corner.
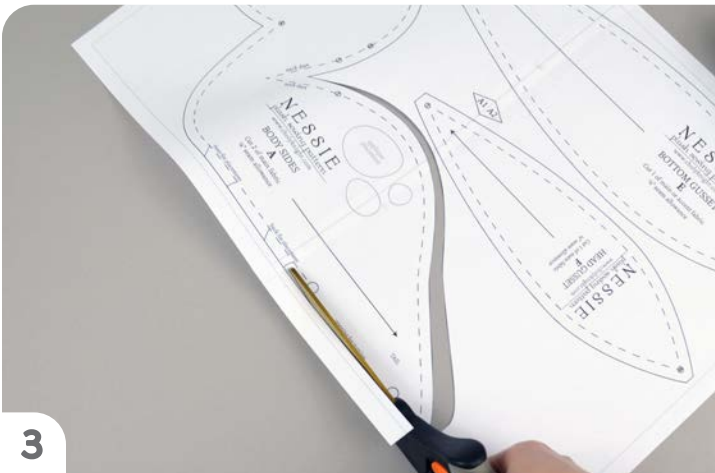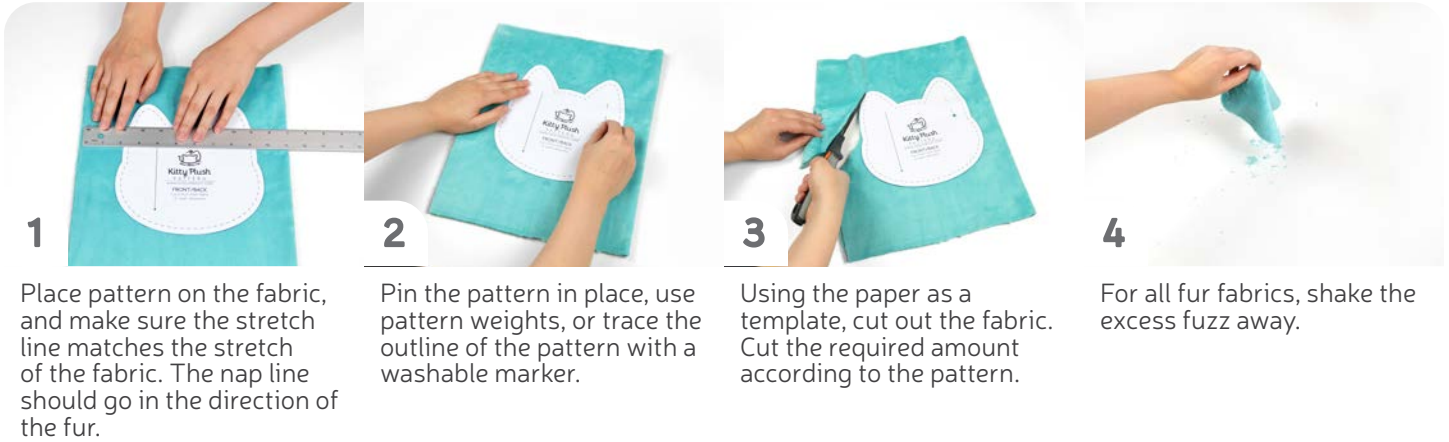

You can trace the patterns onto a different paper, or you can also just cut them straight from the printer paper. They might be a little hard to pin through, so you might want to use your longest pins. But you could also use pattern weights or trace the outlines onto the fabric with a washable marker and cut them out from there.
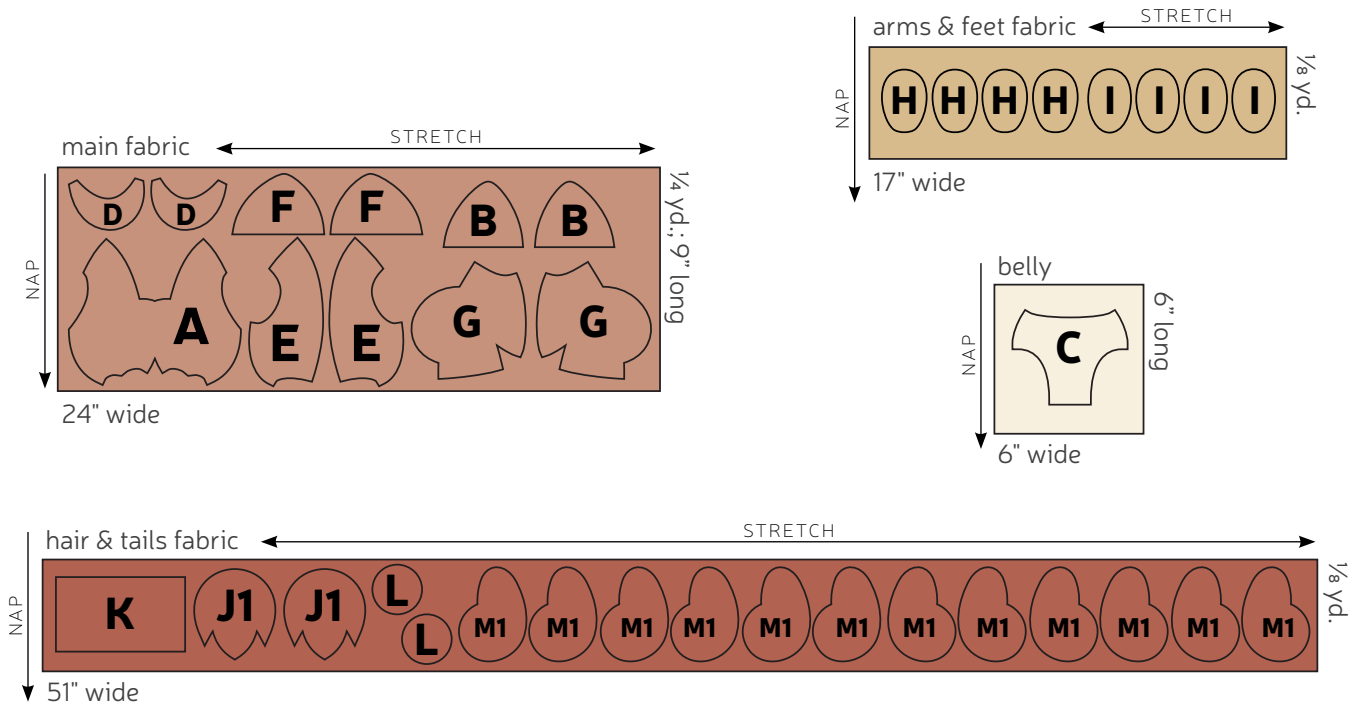
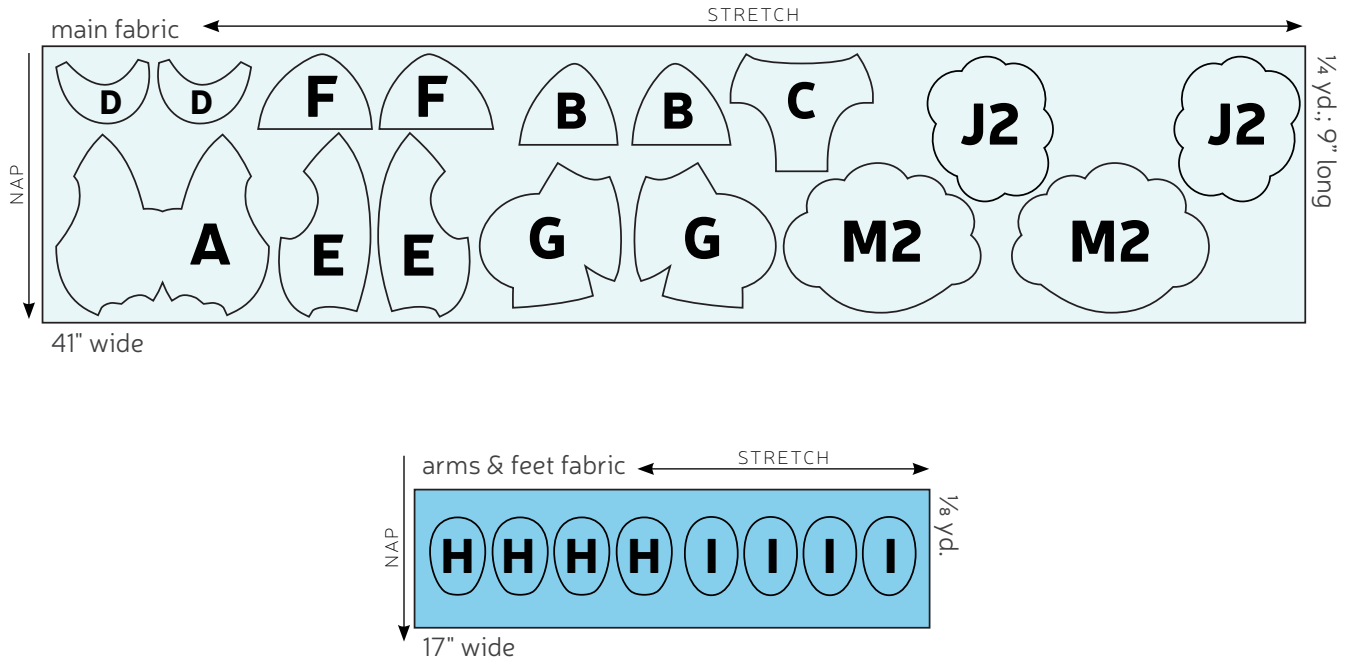## sew desu ne?
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cutting the fabric:

1 Place pattern on the fabric, and make sure the stretch line matches the stretch of the fabric. The nap line should go in the direction of the fur.

2 Pin the pattern in place, use pattern weights, or trace the outline of the pattern with a washable marker.

3 Using the paper as a template, cut out the fabric. Cut the required amount according to the pattern.

4 For all fur fabrics, shake the excess fuzz away.

cutting layout: kanto version

main fabric
STRETCH
NAP
¼ yd.; 9" long

D D F F B B
A E E G G

24" wide

arms & feet fabric
STRETCH
NAP
⅛ yd.

H H H H I I I I

17" wide

belly
NAP
6" long

C

6" wide

hair & tails fabric
STRETCH
NAP
⅛ yd.

K J1 J1 L L M1 M1 M1 M1 M1 M1 M1 M1 M1 M1 M1 M1

51" wide

cutting layout: alola version

main fabric

STRETCH

¼ yd.; 9" long

NAP

D D F F B B C J2 J2

A E E G G M2 M2

41" wide

arms & feet fabric

STRETCH

⅛ yd.

NAP

H H H H I I I I

17" wide

BEFORE YOU BEGIN:

- Briefly read the project instructions so you know what to expect.
- If desired, mark the cut fabric pieces with the markings and symbols from the pattern. Or wait until the applicable step before transferring.
- Note that the seam allowance used is ¼" throughout the project.

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trace onto paper side

eyes, inner ears - brown/navy
eye highlights- light brown/blue

nose, mouth - black
eye shines - white

hold applique while pulling paper away

1. PREPARE THE FACE APPLIQUE

a. Take your fusible web and trace all your applique pieces onto the smooth (paper) side. For the face, you should have 2 *eyes*, 2 *eye highlights*, 1 *nose*, and 1 *mouth*. You can also trace and fuse the applique for the *inner ears* which we'll use later in step 3.

b. Fuse the bumpy (adhesive) side onto the wrong side of your applique fabric. For a **KANTO VULPIX**, the eyes should go on brown, and the eye highlights on light brown. For an **ALOLAN VULPIX**, you'll want navy and blue instead. Meanwhile the *eye shines* should go on white, and the nose and mouth on black (or navy for a softer Alolan look).

c. Cut out the *eyes* and arrange them on the **HEAD FRONT** (A) piece. Set your paper pattern on top of the fabric piece (right sides up). Align the *eye* piece on top where the placement markings are. Then carefully pull the paper pattern away while holding the applique piece in place.

fuse the eyes first

add smaller pieces next

sew around outside of each piece

2. FUSE THE APPLIQUE

a. Fuse the *eyes* in place with your iron. Use a press cloth (like a scrap piece of cotton) if you're using a polyester or fuzzy fabric like minky, that will help prevent harming or melting the fabric.

b. Next, move onto the smaller pieces: the *eye highlights, eye shines, nose,* and *mouth.* Fuse them the same way as you did the *eyes*, using the paper pattern and photos as a guide

c. If you used heavy duty fusible web, you can keep the pieces fused without sewing, or you can sew them in place a number of ways. I've used a zigzag stitch here.

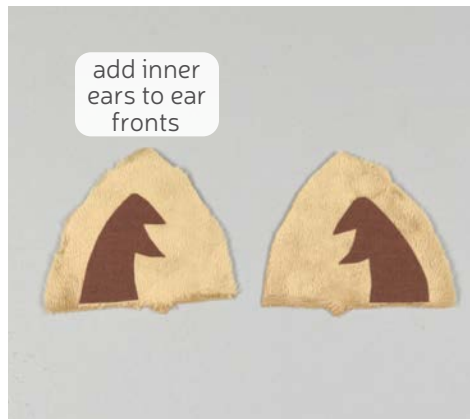➜ *Refer to the next page for some other applique options.*

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a. Repeat the same process for the *inner ears* on your **EAR FRONT** pieces (B).

b. FOR AN ALOLAN VERSION: you can also add applique to the **BANGS** (J2) and **TAIL** (M2) for a little blue accent. Trace the pieces straight from the main template to get started. Then you can use the lines as top stitching guides if you want extra swirls.

add inner ears to ear fronts

optional accents for Alolan bangs & tail

3. APPLIQUE THE OTHER PIECES

As before, If you used heavy duty fusible web, you can keep the pieces fused without sewing, or you can sew them in place a number of ways. I've used a zigzag stitch here.

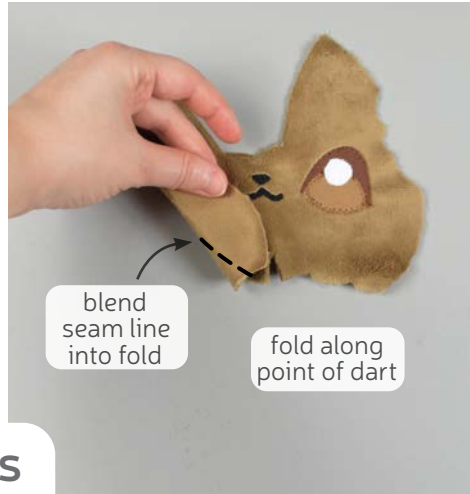➔ *Refer to the next step for some other applique options.*

straight stitch; great for felt

applique whipstitch

4 2 3 1
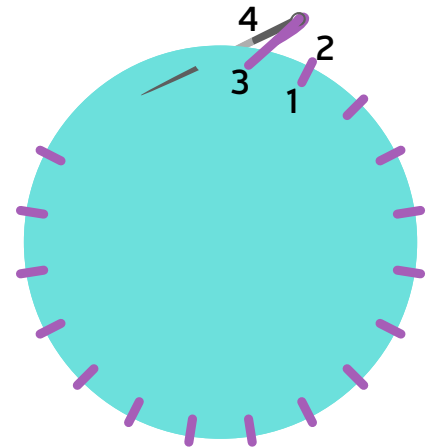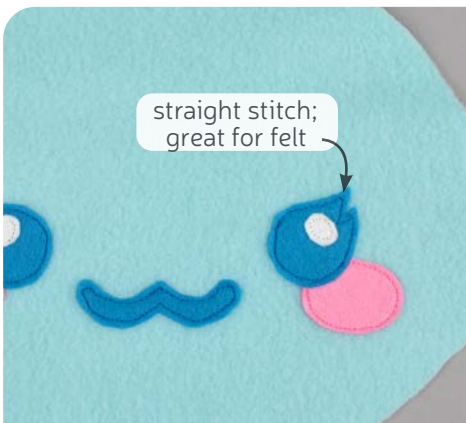
3a. OTHER APPLIQUE OPTIONS

a. Other good options for applique include a straight stitch, which involves sewing around the edge of the applique pieces with a straight stitch using matching thread -- about 1/8" in from the edge.

b. You can also applique by hand; I prefer a whipstitch. Thread a hand-sewing needle with some matching thread and knot it. Bring the thread up from the back of the project; about 1/8" in from the edge of the applique shape. Bring it down perpendicular from the curve, just outside of the applique shape. This completes one stitch.

c. For the next stitch, bring the needle back up about 1/8" away from the previous stitch and 1/8" in from the edge just as in the first stitch. Once again, bring it down just outside the applique shape. Continue this way until you've sewn around the shape.

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trace seam lines from darts

blend seam line into fold

fold along point of dart

3 darts along neck

4. SEW THE NECK DARTS

a. Grab your **HEAD FRONT** piece (A). You'll notice it has many *darts* all over the bottom edge. Since they are so small, it helps to transfer the stitching lines from the paper pattern. Trim away the paper along the stitching lines, and use it as a tracing template on the wrong side of your fabric.

b. Fold the fabric with right sides together along the point of the *dart*, matching up the seam lines you've just traced.
Sew along the traced line to complete the *dart*. Start at the opening and work toward the point, and try to blend your stitching into the fold of the fabric. This will create a rounder finish for your plush.

c. Repeat two more times with the remaining two neck *darts* located at the bottom.

DARTS:
A wedge-shaped gap found in a pattern. When sewn in fabric, it creates a tuck in the fabric and develops a 3D shape. The diagonal sides of the wedge are the LEGS; these are matched up and sewn to the POINT of the dart.

fold along point of dart

pivot at nose

curve off end of nose
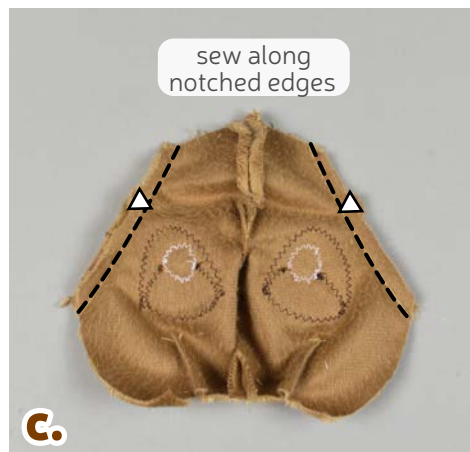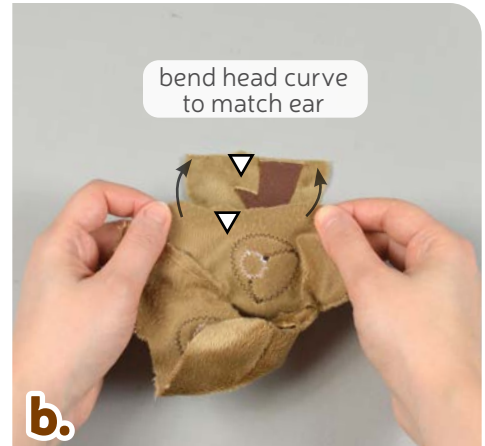
clip seam allowance at corner
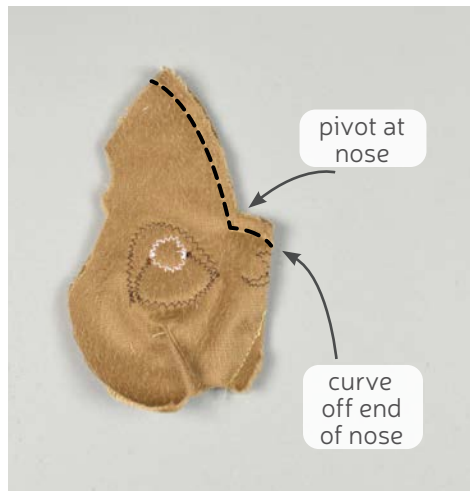
5. SEW THE TOP DART

a. The center top of the **HEAD FRONT** (A) has the final *dart*. Fold the head front in half with right sides facing to match up the slanted lines in the middle.

b. Sew the head front pieces together along this center edge. At the corner of the nose, pivot your stitching and sew a curve off the edge for the nose.

c. Clip the seam allowance at the corner where you pivoted. This will help increase flexibility when the piece is turned.
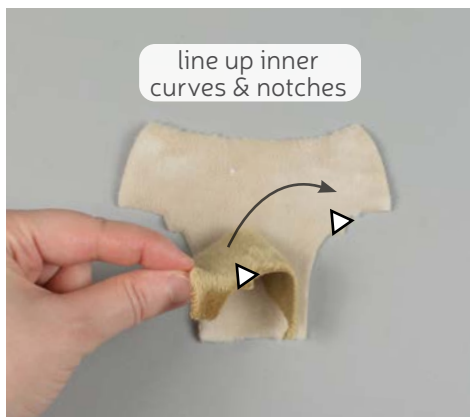
sew desu ne?

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a. Grab your two **EAR FRONT** pieces (B). These will be attached to the inner curves of your **HEAD FRONT** (A) next. These edges have *notches* for easy identification.

b. Stretch the *notched* curve of the head front to match up the *notch* on the ear front. The notch will help ensure the ear isn't attached backwards.

c. Sew the head front to the ear along this *notched* edge.

d. Photo D shows how it might look with the ear fabric on top.

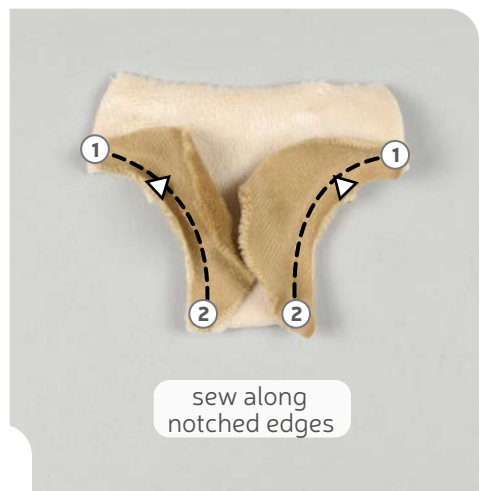➔ *Set the head front aside for a moment while we make the body front.*

6. ATTACH THE EARS

match up notched edges

a.

bend head curve to match ear

b.

sew along notched edges

c.

view from other side:

d.

a. Grab your **BODY FRONT** (C) and **INNER LEG** pieces (D). Align the inner curve of the inner leg with the inner curve of the body front. Match up the *notches* on both pieces to help ensure they're not flipped the wrong way. They also have *numbered points*, which will be helpful later in step 15.

b. Sew the inner leg to the body front along the inner curve from *points 1 to 2*.

c. Repeat with the other inner leg piece so both are joined.

line up inner curves & notches

7. SEW THE INNER LEGS

sew along notched edges

sew desu ne?

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line up neck edges

match up center circles

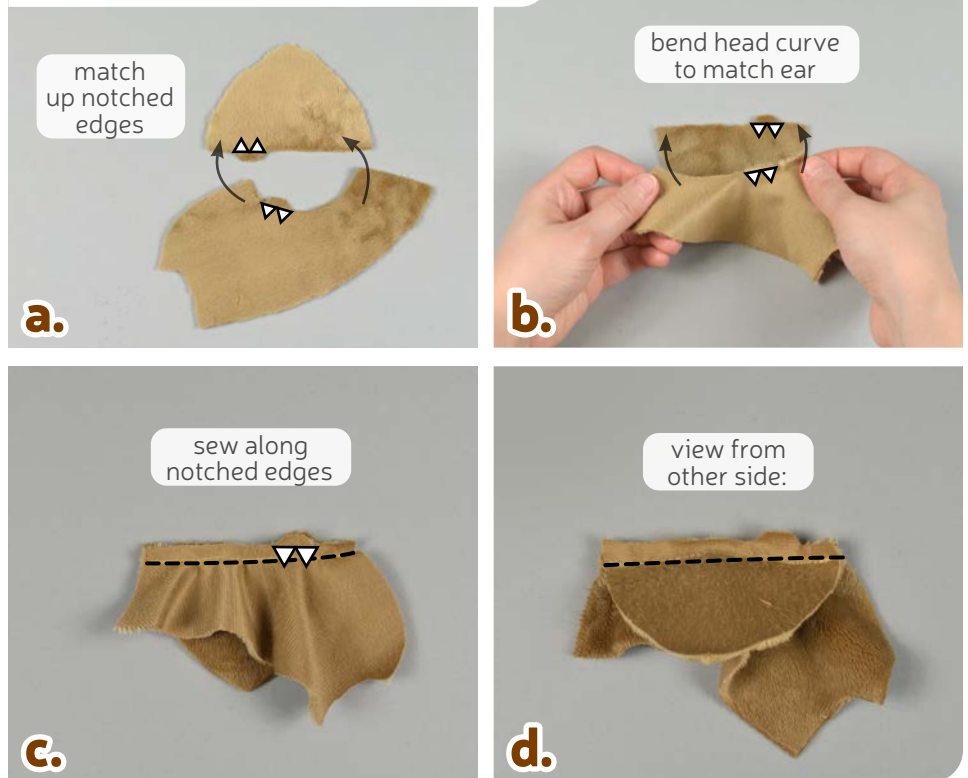sew along neck edge

the completed front!

8. SEW THE NECK

a. Grab your **HEAD FRONT** piece from before (A/B) and your **BODY FRONT** with the **INNER LEGS** attached (C/D). The *neck edges* of both of these pieces will be joined next.
The neck edges are marked with a *circle marking* in the center for easy identification and alignment.

b. Layer the head front over the body front, matching up the raw edges and *circle marking* at the center. Pin the fabrics together.

c. Sew the head front to the body front along this *neck edge*.

d. Open up the pieces when complete.

➜ *Set your body front aside for a while as we construct the back.*

a. Grab your **HEAD BACK** (E) and **EAR BACK** (F) pieces. We're going to repeat step 6 but with the back of the head instead. This begins with finding the two edges with *double-notches*.

b. Stretch the *double-notched* curve of the head back to match up the notches on the ear back. The *notches* will help ensure the ear isn't attached backwards.

c. Sew the head back to the ear along this *double-notched edge.*

d. Photo D shows how it might look with the ear fabric on top.

9. ATTACH THE BACK EARS

match up notched edges

a.

bend head curve to match ear

b.

sew along notched edges

c.

view from other side:

d.

sew desu ne?

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a. Open up the **HEAD & EAR BACK** pieces (D/E) when complete.

b. Take the pieces and align them with right sides facing and raw edges matching up.

c. If you haven't already, locate the *opening for turning markings* found on the paper pattern for the head back. Transfer them over to the wrong side of the fabric. Sew the head back pieces together along this edge only, but leave the opening that you marked.

d. Open up the pieces when complete.

➜ *Set aside your head back for a little while as we work on the body back.*

10. SEW THE HEAD BACK


a.

b.

leave open for turning
c.

d.
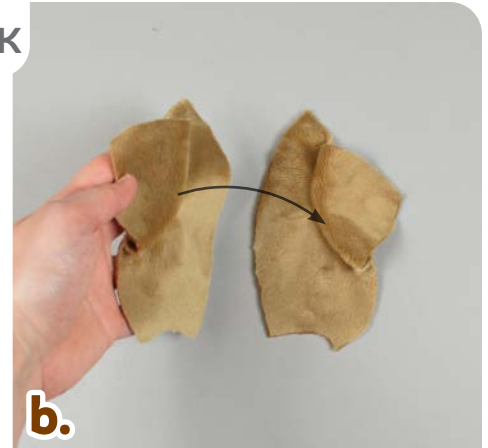
a. Grab your **BODY BACK** pieces (G). This piece also has a *dart*, found in the bottom corner. Sew it similar to the others, starting by folding it along the point of the dart and matching the slanted lines.

b. Sew at the opening and work toward the point. Try to blend your stitching into the fold of the fabric. This will create a rounder finish for your plush.
Repeat with your remaining body back piece for two total.

fold along point of dart

11. SEW THE BODY DART

blend seam into fold

sew desu ne?

sew along edge with dart
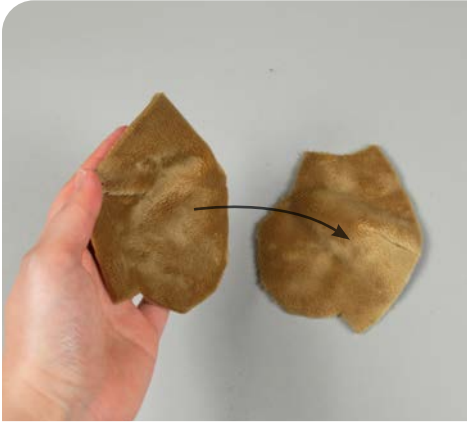
12. SEW THE BODY BACK

a. Take your two **BODY BACK** (G) pieces and align them with right sides facing and raw edges matching up.

b. Sew them together along the edge with the *dart* from the previous step.

c. Open up the pieces when complete.

a. Grab your **HEAD BACK** pieces from before (E/F) and your **BODY BACK** (G). The *neck edges* of both of these pieces will be joined next.

b. Layer the head back over the body back, matching up the raw edges and the *center seams.* Pin the fabrics together.

c. Sew the head back to the body back along this *neck edge*.

d. Open up the pieces when complete.

13. SEW THE BACK NECK

line up neck edges

a.

match up center seams

b.

sew neck seam

c.
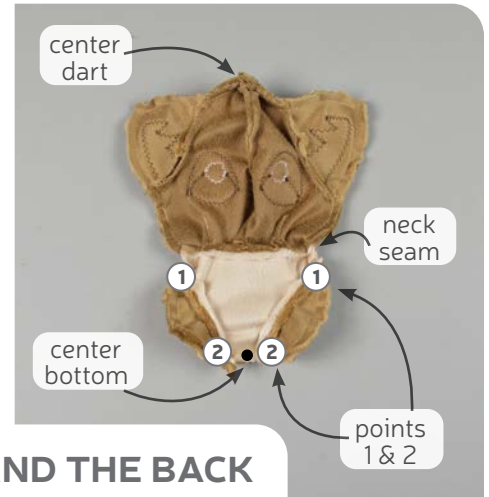

the finished back!

d.

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a. Grab both of your front and back pieces so far. Align them with right sides facing. Before you pin, note that there are certain crucial points that should match up. We'll go over them in general here, for advanced sewers. Then in the next step it will be in more detail.
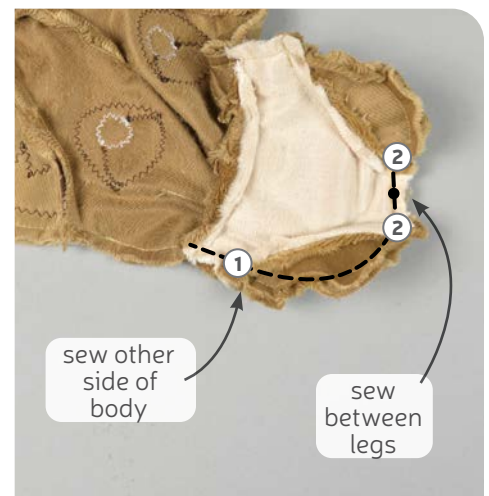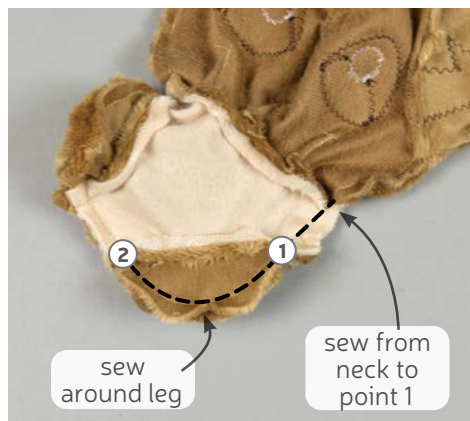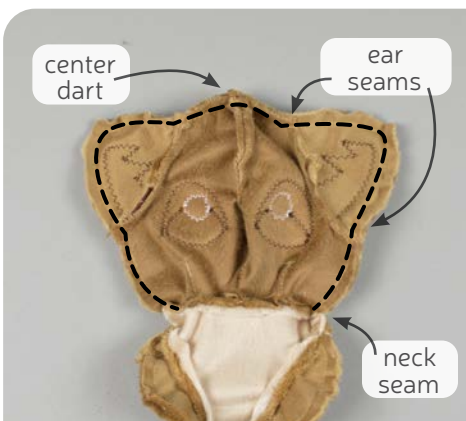
b. Pin the front to the back, matching up the *center front dart* with the *head back seam*.

The *neck seams* (from steps 8 and 13) should also match up.

At the body, *points 1* and *2* from the **INNER LEGS**, **BODY FRONT**, and **BODY BACK** should also align. The *center circle marking* on the body front will also match the *bottom seam* (from step 12).

line up the front to the back

center dart

neck seam

center bottom

points 1 & 2

14. ALIGN THE FRONT AND THE BACK

center dart

ear seams

neck seam

15. SEW THE FRONT TO THE BACK

sew around leg

sew from neck to point 1

sew other side of body

sew between legs

a. Begin by pinning and sewing the head. Line up the *neck seams* (from steps 8 and 13). Next match up the *head back seam* (from step 10) with the *center top dart* (from step 5). The *ear seams* (from steps 6 and 9) will also match up. Sew around the entire head.

b. Next, line up the side of the **BODY** pieces. This is the edge starting at the neck and going down to *point 1*. Then pin and sew around the leg. This is the outer curve going around the **INNER LEG** piece (D) and joins to the outer curve of the **BODY BACK** (G). It starts at *point 1* and goes around to *point 2*. Sew the body front to the back around this side.

c. At the edge between the legs, the *center circle marking* on the **BODY FRONT** (C) will match up with the *bottom seam* (from step 12). Pin and sew between the legs, from one *point 2* to the other. Lastly, finish up the other side by repeating the parts from section B. Sew from *point 2 to 1*, then up the side, ending at the *neck seam*. This should take you all the way around the body.

a. Finish by clipping the seam allowances at the corners of the body, particularly at the *neck seam* and *points 1 and 2*.

b. Turn the body right side out through the opening in the back of the head.

clip seam allowance at corners

flip right side out

16. TURN THE BODY

stuff legs first

fill up ears

fill up nose area

17. STUFF THE BODY

a. Begin by stuffing the legs with stuffing. Fill the legs really tightly, as they like to deflate and force the stuffing out.
Fill up the rest of the body, and sneak extra bits of stuffing into the legs if necessary. Keep filling the body until it's firm before moving onto the head.

b. Move onto stuffing the head. Start by filling up each ear. Get the points very full so they don't deflate later.

**c.** Next fill up the nose so it sticks out and doesn't have any wrinkles.
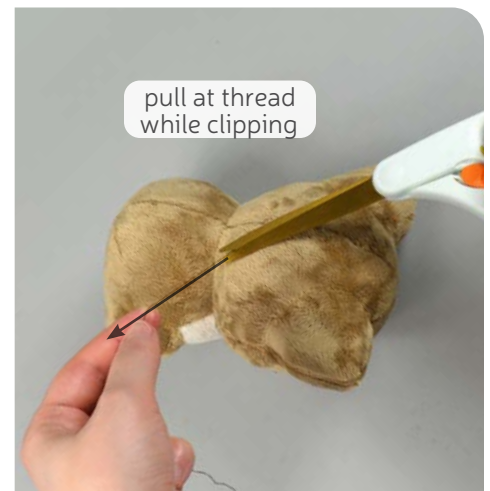
sew desu ne?

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fill rest of head

bring needle out near one edge of opening

ladder stitch closed

18. CLOSE UP THE BODY

a. Lastly fill up the rest of the head very firmly until there are no wrinkles in the fabric.

b. Once the plush is stuffed, make sure the seam allowances in the opening are tucked inside and prepare to ladder stitch it closed. Thread a hand-sewing needle and knot it at the end. Insert the needle from the inside of the opening and out of the plush near one edge of the opening. This will leave the knot inside the plush.

c. Continue from here doing a ladder stitch. Take a 1/8" stitch into the fold of one side of the opening, then go across and take another. Keep going down the opening until you reach the end.

seam allowance (folded inside)
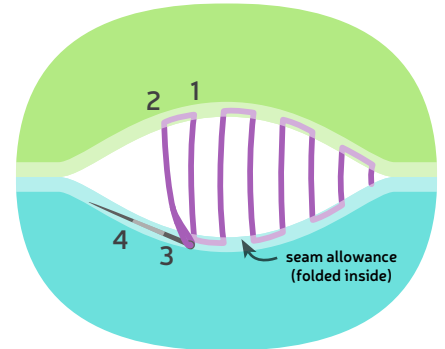
a. When you're finished, stitch a knot into the end of the seam. Then insert the needle near the finished knot and out of the plush about 1-2" away.

b. Pull the thread through and hold it taut while snipping the thread. The excess thread should sink back inside the plush -- all hidden!

bring needle out 1"-2" away

19. CLIP THE THREADS

pull at thread while clipping

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cut through one layer of fabric

20. SEW THE FEET

a. Grab your **FOOT** pieces (I). Take two and align them with right sides facing and raw edges matching.

b. Sew them together around the whole edge. Repeat with your remaining two foot pieces so you have two sewn feet total.

c. To turn the pieces, cut a 1" slit through one layer of the fabric only, near the base. There's also a *cutting guide* on the paper pattern for extra help.

a. Repeat step 20 with your **ARM** pieces (H). This way you'll have 2 arms and 2 feet. Turn all of your **ARMS** (H) and **FEET** (I) right side out through the openings you've cut.

b. Stuff the pieces lightly with stuffing, just enough so they puff up a little.
To make the following steps easier, you may want to stitch the arms and feet closed with a whip stitch.

2 arms and 2 legs

whip stitch closed

21. FLIP & FILL THE ARMS & FEET

➜ **TO WHIP STITCH:** *With a hand-sewing needle and thread, stitch into the fabric on one side of the cut and come out the other side. Pull at the thread but don't tighten it too much, just enough for the thread to lie flat.*
Stitch up the rest of the cut using this method. The goal is to just keep the stuffing inside so the following steps are easier. So the stitching doesn't have to be perfect. If you have thread leftover, you can use it to attach the foot next.

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a. Take one of your **FEET** and align it over the *leg seam* (from step 15). The cut side should be facing down.

b. Sew the foot to the leg using a ladder stitch. Go around the cut you made in step 20. Go around with long stitches for the first pass. Check that you like the placement, then go around again with tinier, neater stitches for the second pass.

c. Repeat step 21 but for the **ARMS**. Place the cut side of the arm down onto the **BODY FRONT** (C) right between the **INNER LEG** (D) and the *neck seam*.

d. Ladder stitch the arms to the body front, going around the cut from step 21.

22. ATTACH THE ARMS & FEET

place onto leg seam

a.

ladder stitch in place

b.

place between head and leg

c.

ladder stitch in place

d.

23. SEW THE BANGS

sew all around piece

trim seam allowance at corners

a. Grab your **BANGS** pieces (J1 or J2). Align them with right sides facing and raw edges aligning.

b. Sew the pieces together all around the perimeter.

c. Trim the excess seam allowance at the inner corners and curves to reduce bulk and increase flexibility when the piece is turned next.

sew desu ne?

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cut through one layer only

stuff lightly

24. TURN & STUFF THE BANGS

a. To turn the **BANGS** (J1/2) make a short clip into the back layer of the fabric only.

b. Turn the piece right side out through the opening and define the points with a chopstick or similar turning tool.

**c.** Stuff the piece very lightly with stuffing, just enough so it puffs up a little.

place over forehead

KANTO VERSION:

stitch from underside

ALOLA VERSION:

stitch from underside

25. ATTACH THE BANGS

a. Grab your finished **BANGS** and align them over the forehead of your Vulpix so far. For the samples, they're placed so the bangs hang down about ½" below the top edge of the eyes. Basically they cover most of the forehead.

b. **FOR THE KANTO VERSION:** The **BANGS** stop at about the top of the head. This should leave room for the **CURLS** (K/L) to be added on right behind it.
Sew the bangs to the head from the underside of the piece. They're stitched with a rather wide circle to keep the hair curving around the head (the paper pattern has a *guide* for extra help).

c. **FOR THE ALOLAN VERSION:** Sew the **BANGS** to the head from the underside of the piece. The piece is stitched with a rather wide circle to keep the hair curving around the head (the paper pattern has a guide for extra help). Skip ahead to step 30 for sewing the tail.
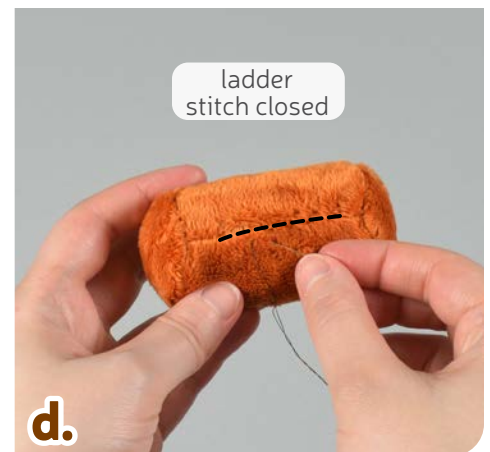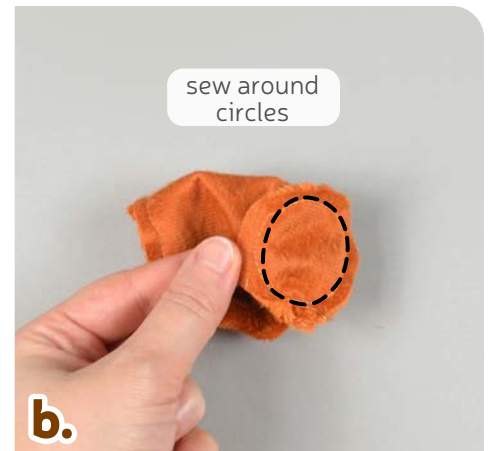
sew desu ne?

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a. Grab your **HAIR CURLS** piece (K). Fold the piece in half and match up the short edges (the edges with the *opening for turning* marked).

b. Sew the pieces together along this edge, but leave an *opening for turning* as marked on the paper pattern. This should create a tube with openings on either end.

line up short ends

leave open for turning

leave open for ends
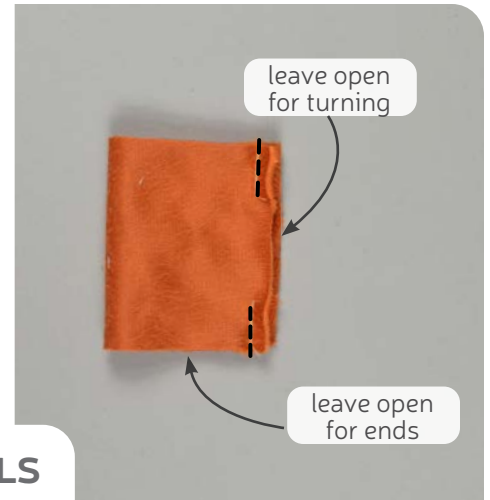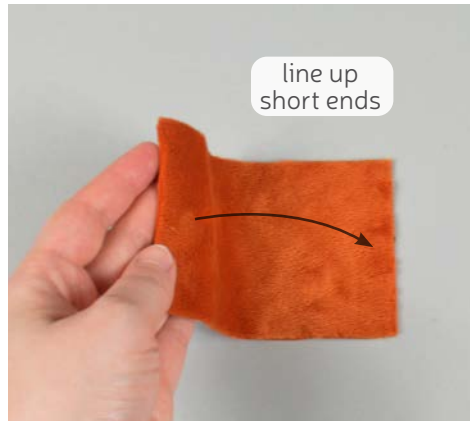
26. SEW THE HAIR CURLS

a. Grab your **CURL END** pieces (L). Grab the open end of your **HAIR CURLS** (K) and align it around the curl end. If your fabric has trouble fitting around the circle, you can make small clips into the seam allowance to help it stretch.

b. Sew the hair curl to the curl end around the circle.

c. Stuff the piece semi-firmly with stuffing so it takes on the full cylinder shape with no wrinkles in the fabric.

d. Sew the opening closed with a ladder stitch.

27. ATTACH THE ENDS

align end around circle

a.

sew around circles

b.

stuff semi-firmly

c.

ladder stitch closed

d.

sew desu ne?

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➜ *The separate curls for the Vulpix hair are created by needle sculpting two lines around the cylinder. Begin by threading a hand-sewing needle with heavy duty thread (or doubled-over all-purpose thread if you don't have heavy-duty) and knot the end. Anchor the needle at the opening you just stitched closed in the previous step.*

wrap thread around cylinder

pull at thread gently

28. NEEDLE SCULPT THE HAIR CURLS

a. Wrap the thread around the cylinder so it cinches up the shape. Use the *guides* on the paper pattern for help with alignment. Don't pull too hard and risk breaking your thread.

b. Make a small stitch at the bottom seam again and pull the thread gently. Repeat 1 or 2 more times until the thread makes a neat line that feels secure.
Make a knot with the thread then repeat with the other side of the hair curl for a second line. When complete, tie off the thread and trim it.

a. Take your finished **HAIR CURLS** (K/L) and place them on top of your Vulpix, covering the back edge of the **BANGS** (J1). The seam should be facing down to cover all your needle sculpting stitches.

b. Sew the hair curls to the top of the bangs with a ladder stitch, all around the base of the bangs. The sample here is stitched about ¾" away from the seam on both sides. There is a *stitching guide* on the paper pattern as well for extra guidance.
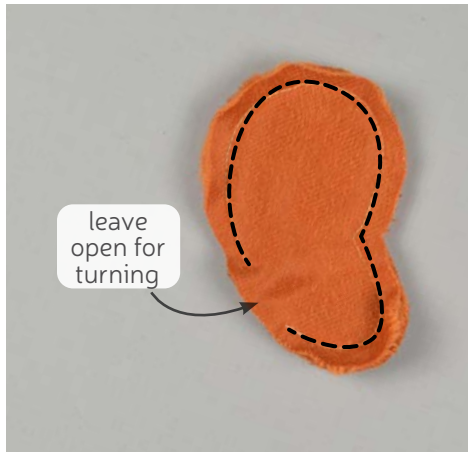

place on back of bangs

ladder stitch to bangs

29. ATTACH THE HAIR CURLS

sew desu ne?

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30. SEW THE TAILS

leave open for turning

clip seam allowance at corners
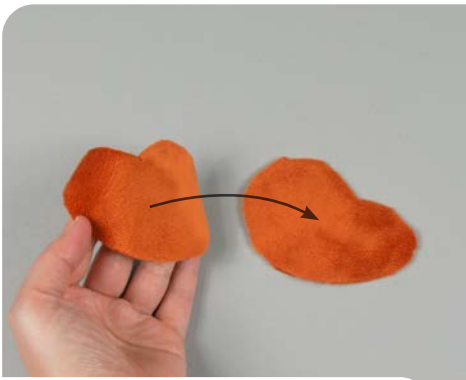
a. Grab your **TAILS** pieces (M1/2). Align them with right sides facing and raw edges matching up.

b. Sew them together around the perimeter of the shape.
FOR A KANTO VULPIX: leave an *opening for turning* as marked on the paper pattern.
FOR AN ALOLA VULPIX: sew all around the shape. The piece is turned right side out like the **BANGS** (J2) from step 24.

c. Clip the excess seam allowance at the sharp corners and curves to reduce bulk and increase flexibility when the pieces are turned next. **FOR AN ALOLA VULPIX:** skip ahead to step 33 to attach the tail.

a. Turn the **TAIL** (M1) right side out and repeat 5 more times for 6 tail pieces total.

b. Stuff each tail lightly with stuffing, just enough so it puffs up and takes shape.

c. The tails have an extra *top stitching line* to give it a swirl shape. Transfer it from the paper pattern by cutting along the line and tracing along the edge.

d. Sew along the traced edge for all 6 tails to complete the swirls.

31. TOP STITCH THE TAILS

6 tails total

a.

stuff lightly

b.

trace top stitching line

c.

repeat for 6 tails

d.

sew desu ne?

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ladder
stitch closed

make a
chain of 6
tails

secure tails
at base
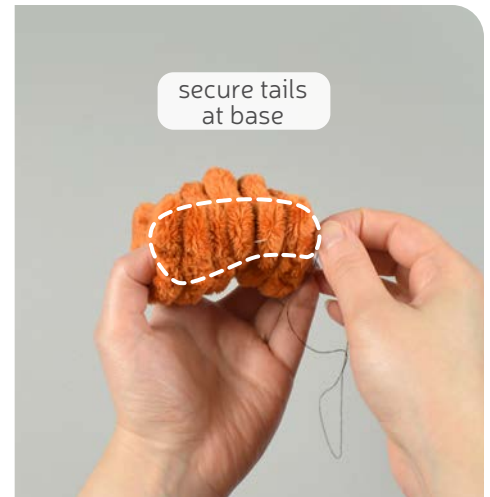
32. CHAIN THE TAILS

a. Ladder stitch the opening in the **TAIL** closed.

b. Sew your 6 tails into a chain by stitching through the base one after the other until all 6 tails are connected.

➜ **TIP:** *pick out the 2 tails you think look the best and place one on each end of the chain.*

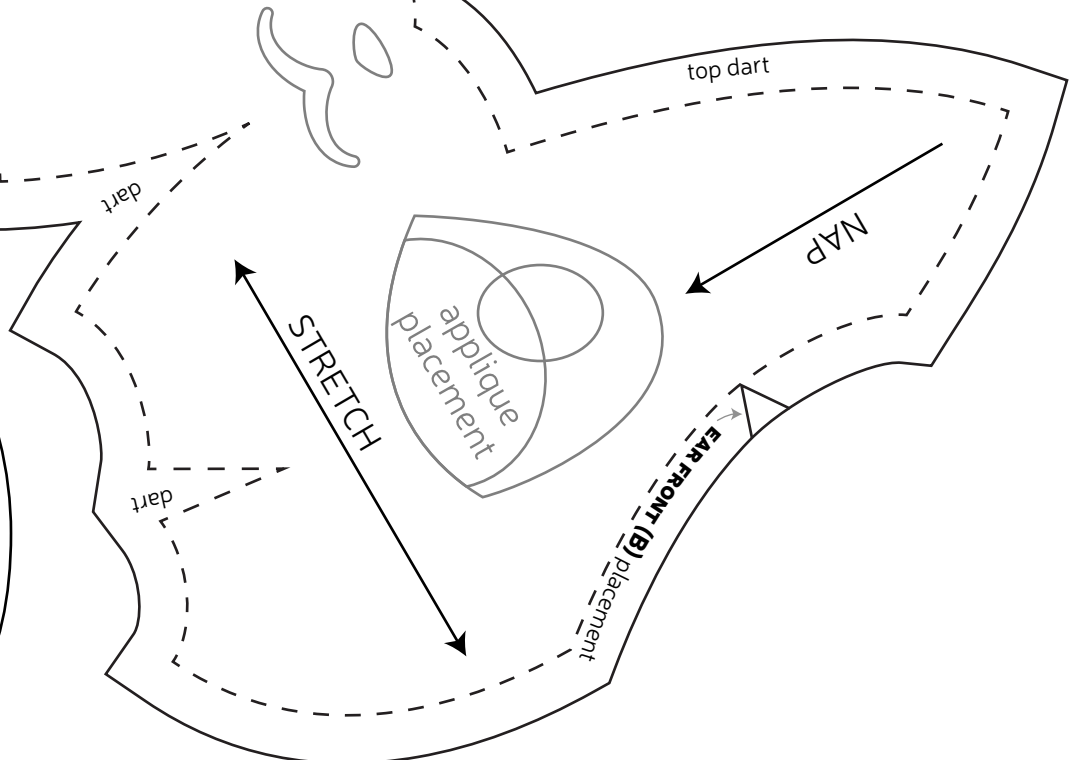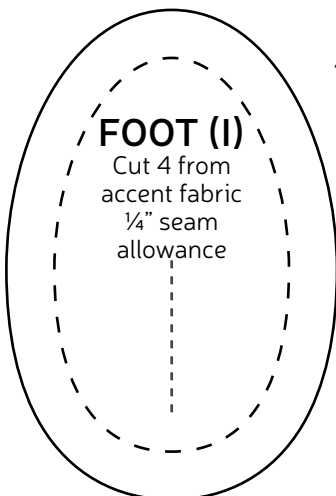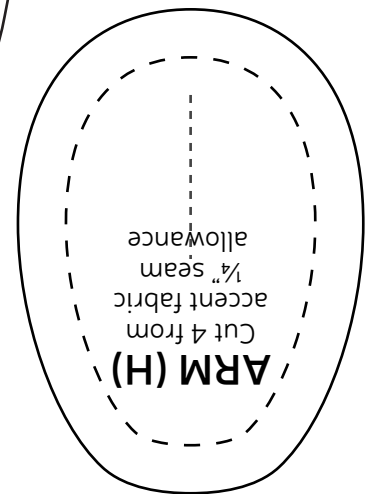**c.** Sew some small basting stitches along the top and bottom of the tail base to hold the 6 tails together so they all act as one unit next.

KANTO VERSION:

place along
body dart

ALOLA VERSION:

place cut
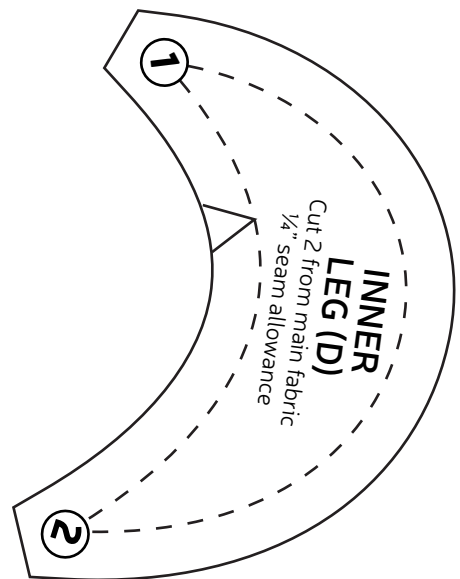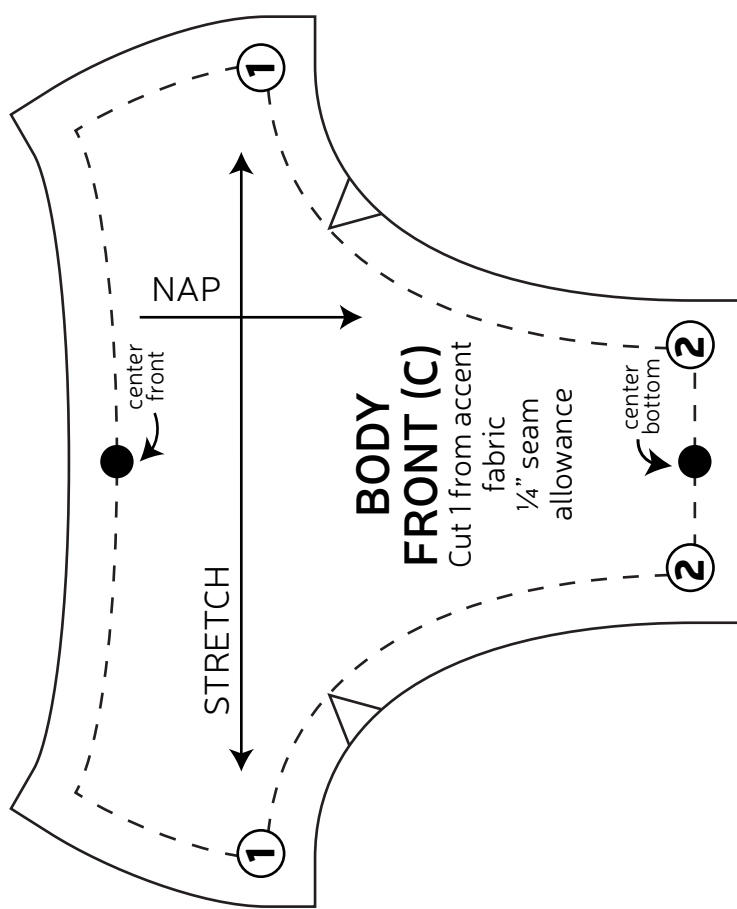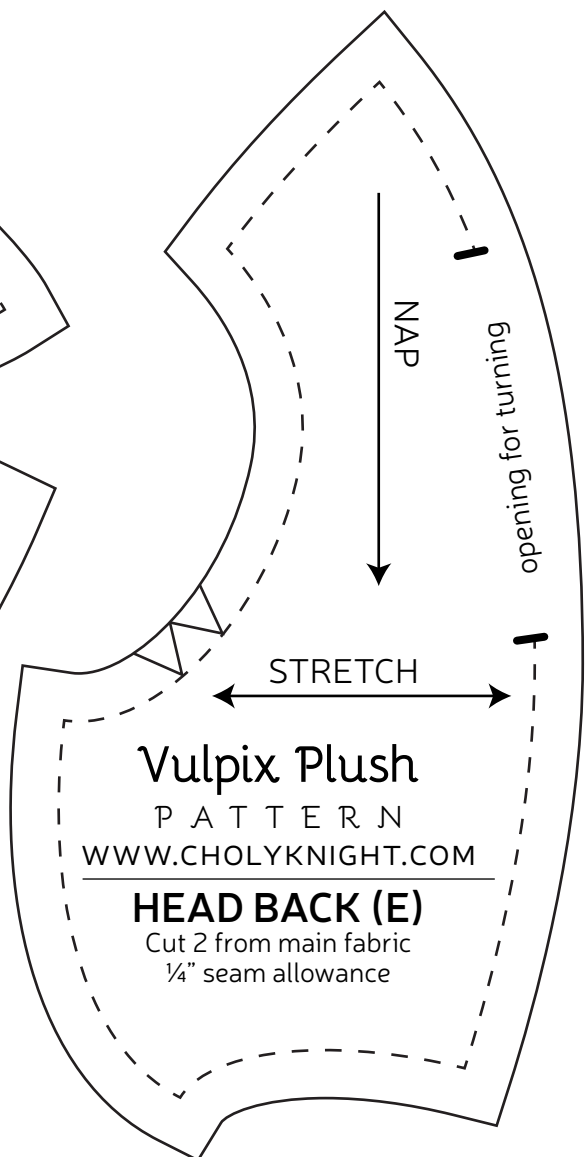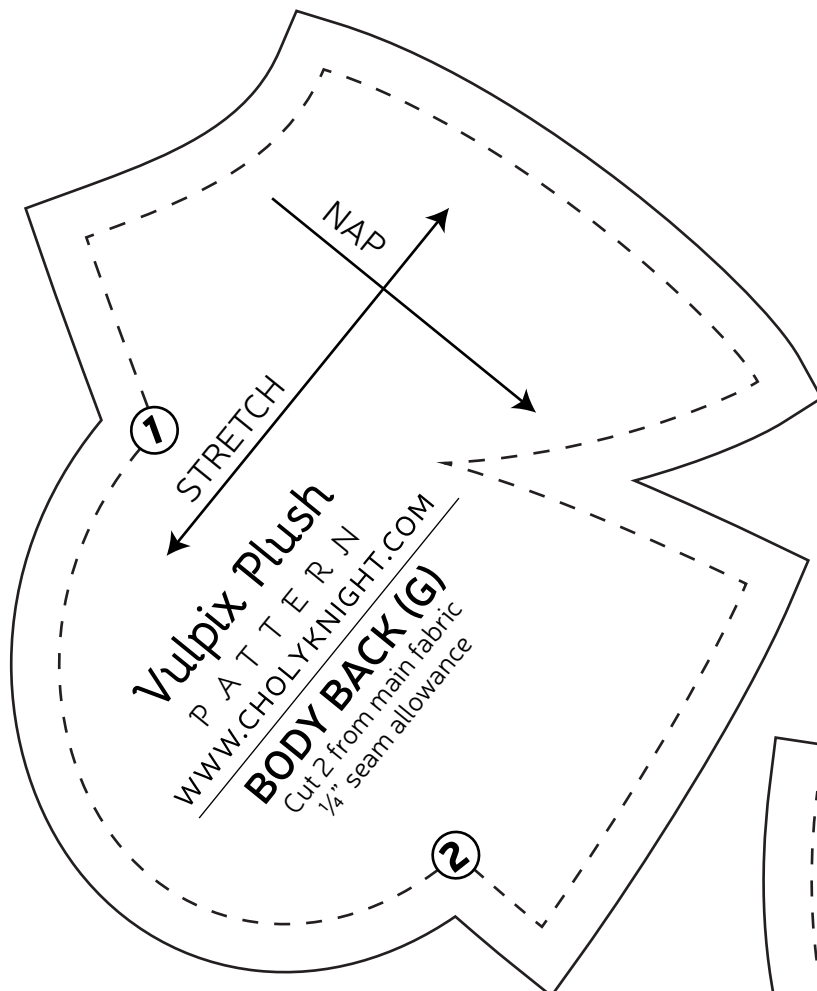side down

sew
around
base of
tail

33. ATTACH THE TAIL

a. FOR THE KANTO TAILS (M1): place them along the back of your Vulpix so the base lines up with the body dart. Make sure the tails are curling downward, away from the body.

b. FOR THE ALOLA TAIL (M2): place the tail piece along the back of the body so the cut side is facing down.

c. Ladder stitch the tail(s) to the body around the base.
FOR THE KANTO TAILS: You make want to go around more than 2 times to ensure every tail is secure and doesn't wobble out of place.
FOR THE ALOLA TAIL: Sew around the opening you cut before. Refer to the *stitching guide* on the paper pattern for extra help.
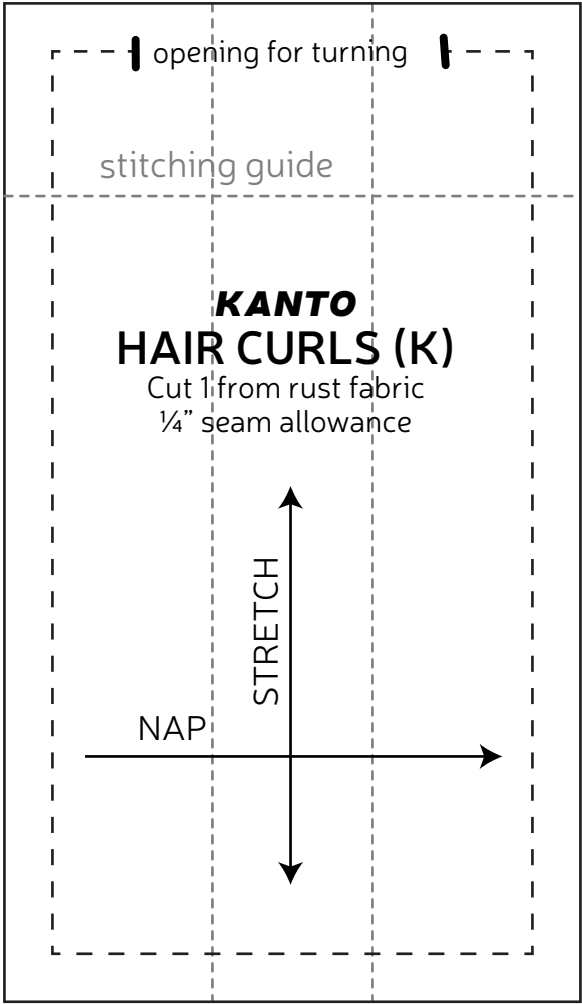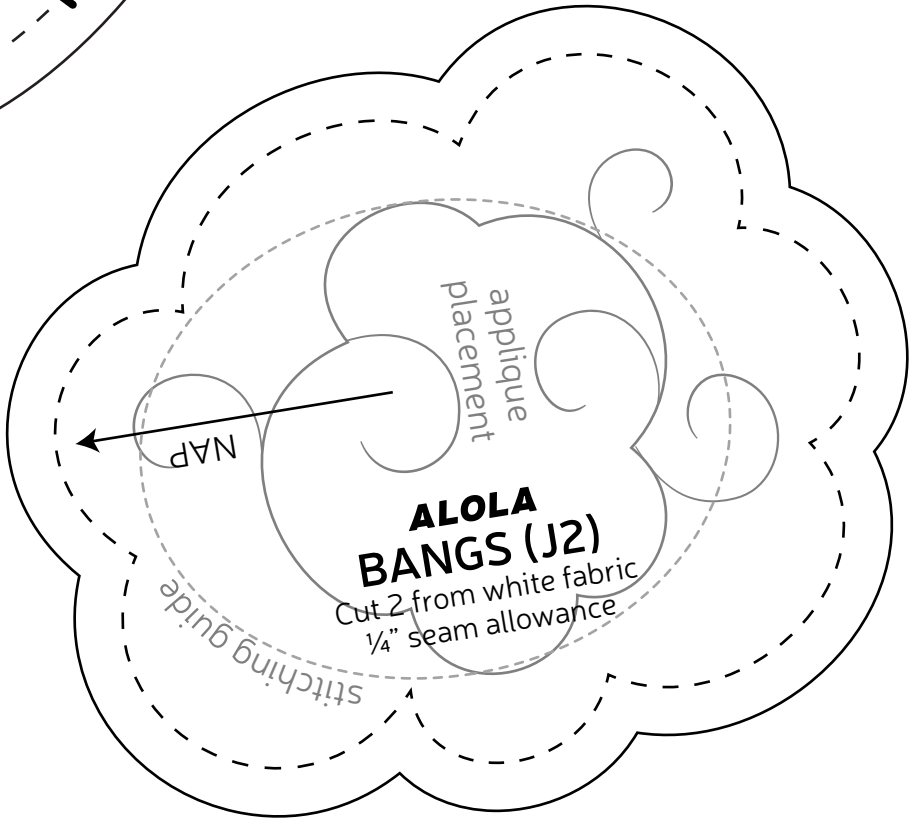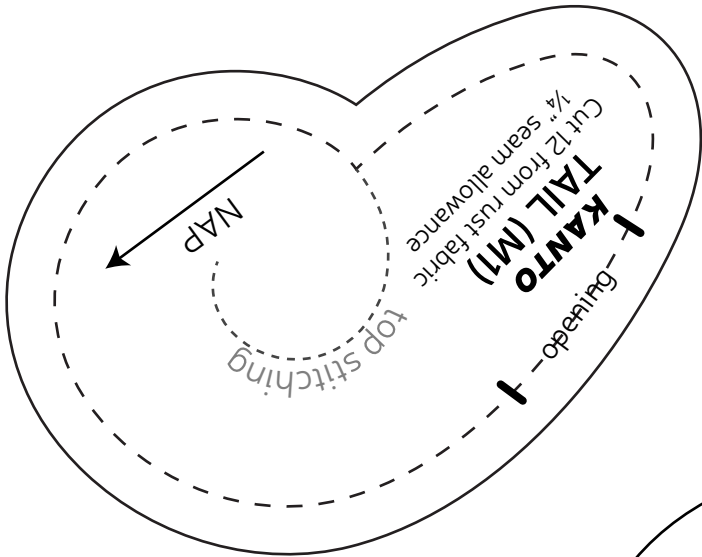
CONGRATS!
This completes your
plush! Now give it a
big hug!

sew desu ne?
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EAR FRONT (B)
Cut 2 from main fabric
¼" seam allowance

applique placement

EAR BACK (F)
Cut 2 from main fabric
¼" seam allowance

STRETCH

NAP

EAR FRONT (B) placement

HEAD FRONT (A)
Cut 1 from main fabric
¼" seam allowance

dart

dart

ARM (H)
Cut 4 from accent fabric
¼" seam allowance

top dart

NAP

applique placement

STRETCH

dart

EAR FRONT (B) placement

FOOT (I)
Cut 4 from accent fabric
¼" seam allowance

BODY BACK (G)

NAP

STRETCH

Vulpix Plush
P A T T E R N
WWW.CHOLYKNIGHT.COM
BODY BACK (G)
Cut 2 from main fabric
¼" seam allowance

①
②

NAP

opening for turning

STRETCH

Vulpix Plush
P A T T E R N
WWW.CHOLYKNIGHT.COM
HEAD BACK (E)
Cut 2 from main fabric
¼" seam allowance

①
②

NAP

center front

STRETCH

BODY FRONT (C)
Cut 1 from accent fabric
¼" seam allowance

center bottom

①
②
②
①

①
②

INNER LEG (D)
Cut 2 from main fabric
¼" seam allowance

KANTO
BANGS (J1)
Cut 2 from rust fabric
¼" seam allowance

stitching guide

NAP

opening for turning

stitching guide

KANTO
HAIR CURLS (K)
Cut 1 from rust fabric
¼" seam allowance

STRETCH

NAP

KANTO
TAIL (M1)
Cut 12 from rust fabric
¼" seam allowance

NAP

top stitching

opening

KANTO
HAIR CURLS
ENDS (L)
Cut 2 from rust fabric
¼" seam allowance

applique placement

NAP

ALOLA
BANGS (J2)
Cut 2 from white fabric
¼" seam allowance

stitching guide

EYES
applique
trace & cut 2
of brown

**ALOLA EAR
FLUFF**
applique
trace & cut 1
each of navy
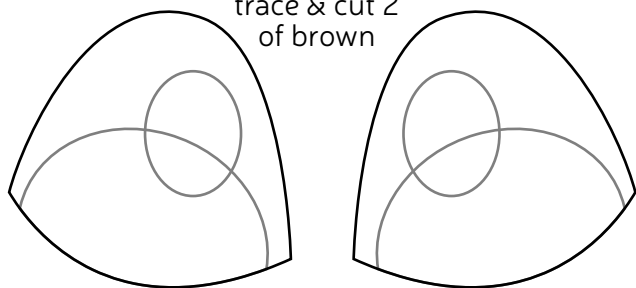
**EYE
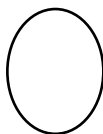HIGHLIGHT**
applique
trace & cut 2 of
light brown
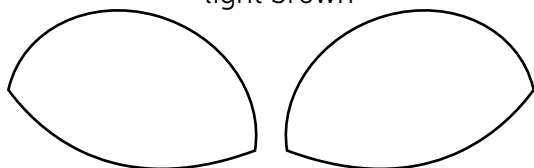
EYE SHINE
applique
trace & cut 2
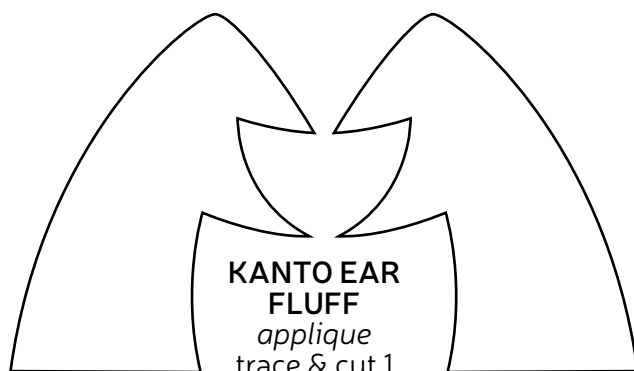of white

NOSE
applique
trace & cut 1
of black
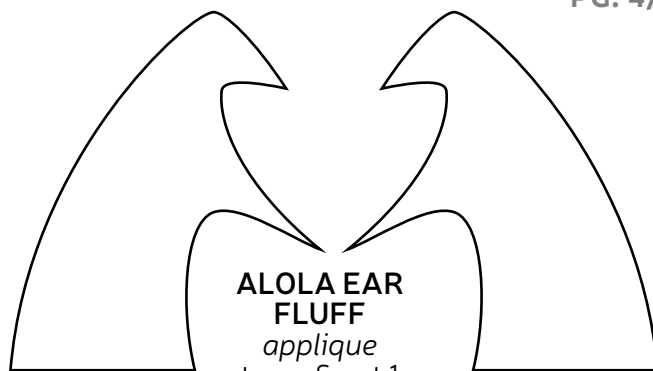
**KANTO EAR
FLUFF**
applique
trace & cut 1
each of brown

SMILE
applique
trace & cut 1
of black

**ALOLA
TAIL (M2)**
Cut 2 from white fabric
¼" seam allowance

STRETCH

stitching guide

applique
placement

NAP